Infrastructure and Scaling Arkime



slido



(i) Start presenting to display the poll results on this slide.

Arkime Components

Capture - monitors network traffic, creates PCAP on disk or S3, generates meta data saved in OpenSearch/Elasticsearch

Viewer - node.js application that serves the UI and provides an API

Cont3xt - contextual intelligence gathering tool for support of technical investigations

Parliament - Tool for management multiple Arkime clusters

WISE - Intelligence feeds aggregator and enrichment interface for capture

OpenSearch/Elasticsearch - Database & Magic



Which extra pieces are you using?

(i) Start presenting to display the poll results on this slide.

Architecture

arkime.com/architecture

On prem or cloud? Size? Multiple clusters or one large cluster?

Network Packet Broker

Load Balancing - Distribute the flows across security tools hosts evenly

Scaling - Network and security tools can scale differently

Aggregation - Security tools like getting the whole flow

Seperation of Duty - Network owns inputs, Security owns output

Filtering - Can reduce traffic Arkime needs to look at

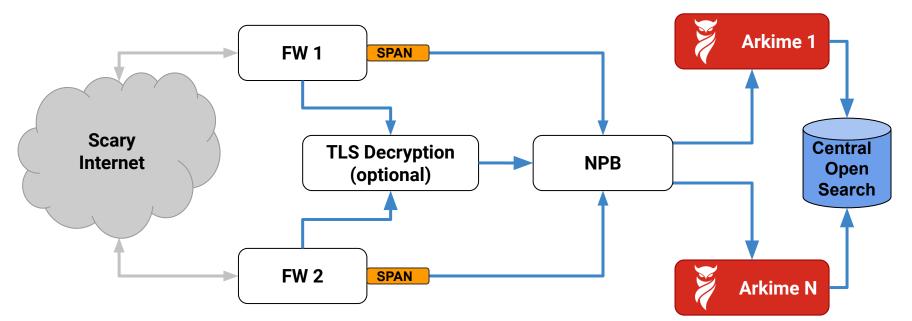




Which tap to use

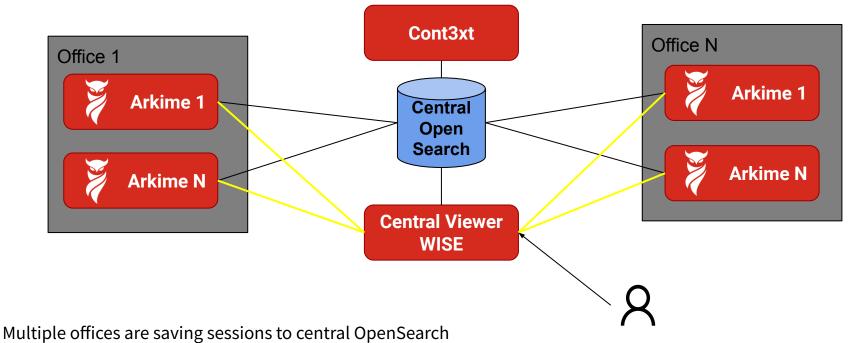
SPAN Tap	Optical Tap Passive - A prism "steals" some of the light of each fiber link to send to the NPB				
Active - Based on switch config the switch makes a copy of packets to send out special SPAN port to NPB					
Only need to tap each switch	 Every link needs to be tapped x2 				
Busy switch may drop packets or overload NPB connection	Capture everything, can't overload NPB connection				
Depends on config/humans	It is either there or not				
 Cheaper 	 More expensive 				
Link is full light power	 Link only gets partial light (20%) 				

Centralized OS Deployment (1)



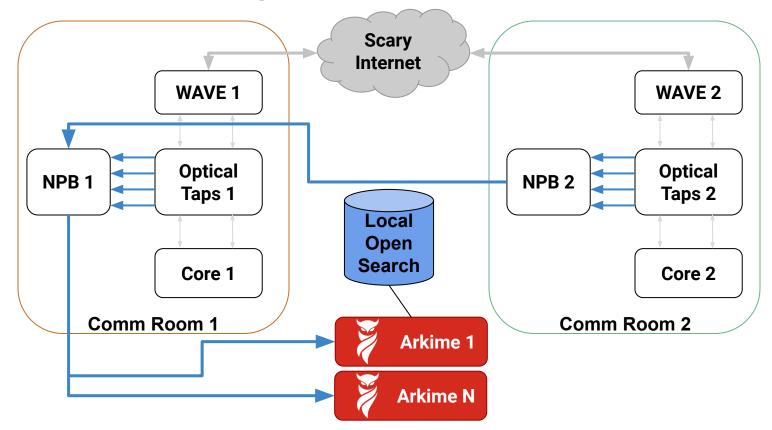
- 1) Packets flow eventually to a main FW from users' devices
- 2) SPAN port duplicates packets to NPB
- 3) NPB load balances packets to Arkime hosts
- 4) Metadata sent to centralize OpenSearch/Elasticsearch cluster

Centralized OS Deployment (2)

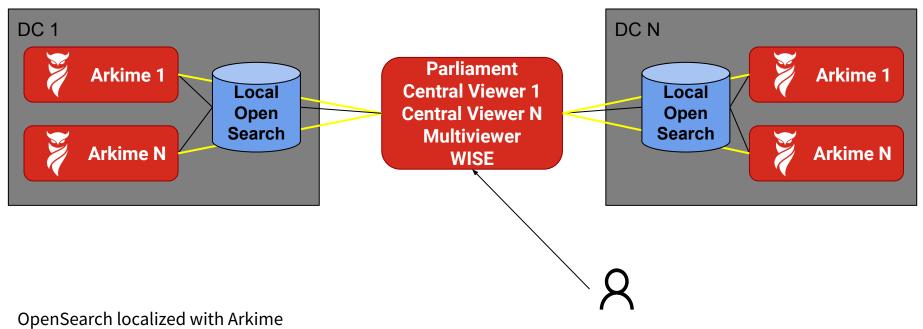


User interacts with a central viewer

Distributed OS Deployment (1)



Distributed OS Deployment (2)



Central Viewer & Multiviewer for users

Estimators

arkime.com/estimators

Provides a starting point for sizing



Space Required		All disks for data RAID 0 4 hosts / 864 TB		One disk extra RAID 5 4 hosts / 821 TB			Two disks extra RAID 6 or RAID 5 + Hot Spare 5 hosts / 972 TB				
PCAP Days	14	Disk Size	12 TB	Disks per machine	20	TLS %	25%	Compression %	20%	Max per machine	4 Gbps
Average gig	gabits per	second	9 \$								



Average gigabits per second 9 🗘

	Total Space Required	All disks for data RAID 0	One disk extra RAID 5	Two disks extra RAID 6 or RAID 5 + Hot Spare	
Average traffic mix	73 TB	2 hosts	3 hosts	4 hosts	
High DNS/HTTP traffic	103 TB	3 hosts	4 hosts	5 hosts	
Pathological traffic mix	190 TB	5 hosts	6 hosts	9 hosts	

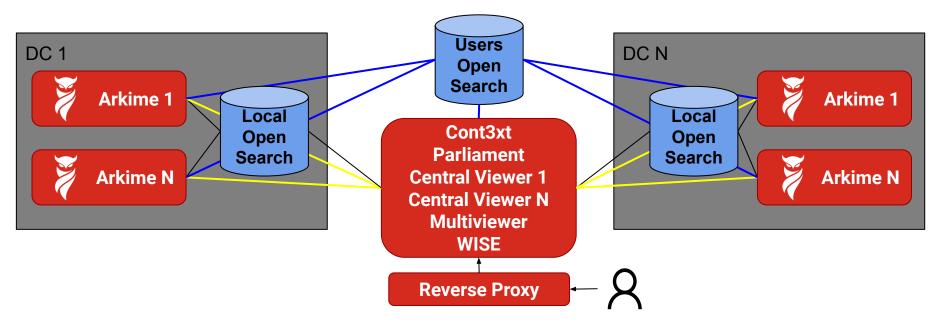
Authentication & Authorization

<u>arkime.com/roles</u> <u>arkime.com/settings#security</u> Authentication - authn - none, digest, header, oidc

Authorization - authz - builtin only, but can initialize from outside data

Users OpenSearch - Store user data central location

Distributed Deployment (3)



ALL viewers will connect to same users OpenSearch usersElasticsearch=<u>https://users-opensearch.example.com:9200</u> Supports syncing of settings/views/shortcuts across clusters

Important Auth Settings (1)

passwordSecret - The shared key used to encrypt the **md5 hashed** password and **cont3xt settings** before storing in OpenSearch.

httpRealm - The auth realm used for digest and md5 hashed password

iv = randomBytes(16)
hal = md5(`\${userId}:\${httpRealm}:\${userPassword}`)
store = "\$iv." + aes256(passwordSecret, hal, iv)

Important Auth Settings (2)

serverSecret - The shared key used to encrypt data sent between viewers

userAuthlps - A comma separated list of CIDRs users are allowed to authenticate from. In header mode defaults to localhost, since a header is spoofable, other modes wide open

userNameHeader - Specifies both the authentication mode and what header to use :(

- digest, oidc, anonymous, s2s are accepted modes
- everything else is the header for reverse proxy

userAutoCreateTmpl

Danger!!! Use to auto create users, has access to http headers.

```
userAutoCreateTmpl={
   "userId": "\${this['x-forwarded-email']}",
   "userName": "\${this['x-forwarded-name']}",
   "enabled": true, "webEnabled": true,
   "headerAuthEnabled": true, "emailSearch": true,
   "createEnabled": false, "removeEnabled": false,
   "packetSearch": true,
   "roles": ["cont3xtUser", "arkimeUser"]
```

Capture Tuning

<u>arkime.com/settings#capture</u> arkime.com/settings#reader-afpacket Doing more with less

Performance Settings

magicMode=basic - libmagic is slow, use the smaller built in one

pcapReadMethod=tpacketv3 - AFPacket recommended for packet acquisition

tpacketv3BlockSize - Buffer size to acquire packets in

tpacketv3NumThreads - Threads to use to acquire packets

packetThreads - Threads that process the packets after acquisition

Space Saving Settings

rulesFiles - Rules that can be used to reduce traffic

Gallery at arkime.com/rules

Please contribute

enablePacketDedup=true - Drop duplicate packets before processing/saving

simpleCompression=zstd - Compress pcap when writing to disk

Rules

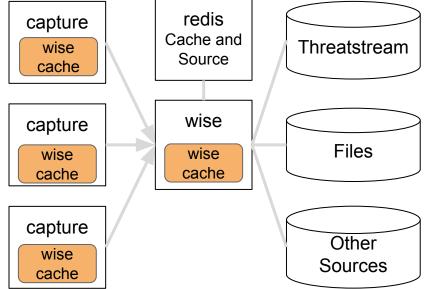
```
name: "Truncate Encrypted PCAP"
when: "fieldSet"
fields:
    protocols:
        - tls
        - ssh
        - quic
ops:
        maxPacketsToSave: 20
```

```
name: "Drop syn scan"
when: "beforeFinalSave"
fields:
    packets.src: 1
    packets.dst: 0
    tcpflags.syn: 1
ops:
    _dontSaveSPI: 1
```

PCAP Encryption

Arkime Encryption	Disk Encryption
Can't use tools on files directly	Can use packet tools on file
File access isn't enough to copy data	File access is enough to copy data
Password in config file and DEK in ES	Password at boot or TPM
Requires OpenSearch	Self contained
Potentially Less Secure Encryption	Potentially More Secure Encryption
Just a config change	More complex to setup

WISE Architecture



For performance reasons lookups are cached at multiple layers.

- 1) Check wise cache in capture (ALWAYS)
- 2) Check wiseService cache (for some sources)
- 3) Check redis cache (if configured)
- 4) Query the data source for information

Stats -> ES Admin Tab

ES Cluster Settings

Retry Failed Flush Unflood Clear Cache

Max Aggregation Size	100000				Integer (Learn more)	Cancel	Save
Disk Watermark Low, High, Flood 300gb, 200gb, 100gb 3 Percent or By				or Byte Values (Learn more)	Cancel	Save	
Allocation Mode all Mode (Learn more)						Cancel	Save
Concurrent Rebalances 2 Integer					Integer (Learn more)	Cancel	Save
Concurrent Recoveries	s 3 Integer (Learn mo					Cancel	Save
Initial Primaries Recoveries 40 Integer (Learn more)						Cancel	Save
Max Shards per Node 5000 Integer (Learn more					Integer (Learn more)	Cancel	Save
Recovery Max Bytes per Second 450mb				Byte Value (Learn more)	Cancel	Save	
Shard Allocation Awar	nolochzone	List of Attributes (Learn more)			Cancel	Save	
Breaker - Total Limit	ker - Total Limit 95%					Cancel	Save
Breaker - Field data	Field data 40%					Cancel	Save
Sessions - Number of shards for FUTURE sessions3 indices 10 Integer (Learn more)					Cancel	Save	
Sessions - Number of replicas for FUTURE sessions3 indices 1 Integer (Learn more)					Cancel	Save	
Sessions - Number of shards_per_node for FUTURE sessions3 indices 1 Empty or Integer (Learn more)					Cancel	Save	



Audience Q&A Session

(i) Start presenting to display the audience questions on this slide.